

Welcome to Pickleball

Here are the basics to get you playing & loving the game!

Receiving :

- ball to bounce before returning serve
- serving team must do the same
- after that, hit out of air (volley) or off one bounce but not two.
- position for receiving in doubles - one partner up at NVZ line (4), then (3) goes up to line while 4 moves back to receive when (2) serves.
- Once serve is returned, players try to move to NVZ line area to complete the rally, moving in tandem across the width of court to cover area at NVZ.
- normally players stay in their lanes but switching place is allowed during game

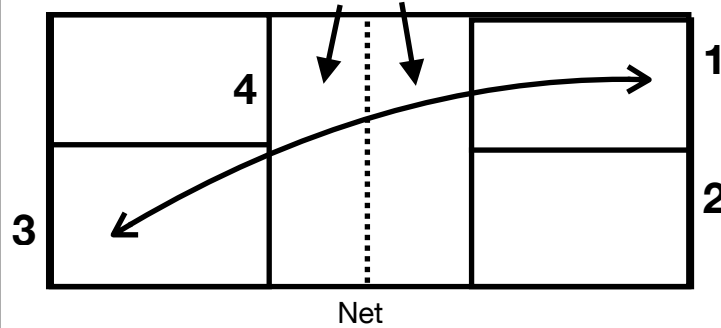
Volleys:

- To volley means to hit a ball in the air without first letting it bounce.
- only allowed when the player's feet are behind the non-volley zone line (seven feet from the net).
- Note: fault if the player steps over the NVZ line on his volley follow-through - this restricts spiking the ball at the net.

Notes for play at the Tennis Courts:

- Play is first come first serve, please share the space accordingly
- Pickleball lines (off white colour) different from tennis lines (white).
- Both singles and doubles are an option.

Non Volley Zone (NVZ)
7 ft from net.



Faults:

- lands on any part of the non-volley zone on the serve (including the line)
- hit out of bounds
- does not clear the net
- volleyed from the non-volley zone (eliminates spiking from NVZ)
- is volleyed before a bounce has occurred on each side but only while serving

Rotations:

- after a fault is made by the receiving team, and a point is scored by the serving team
- then serving team's players switch sides of court and the same player will continue to serve.
- When serving team makes its first fault, the serving team's players will stay in the same side of the court, and the second partner will then serve from their side.
- When they make their second fault, they will stay in their same court positions, and turn the ball over to the other team.
- Players switch sides of the court only after scoring.

Serving:

- diagonally, starting service with the right-hand service-square each time serving (1 & 3)
- alternating side each serve when points made
- loss of serve - then other partner serves until serve lost
- must clear the seven-foot non-volley-zone in front of the net and land in the diagonal service court.
- landing on lines is "in" except for NVZ line.
- When a serve starts, hit ball either out of air or from a bounce
- hit ball on serve below waist, underhand swing must have low to high path to be legal. No baseball style swings.

Scoring:

- A team shall score a point only when serving.
- A player who is serving shall continue to do so until a fault is made by their team.
- For doubles, each player on a team shall keep serving until a fault occur.
- Then the serve moves to the opposing team - this is called a Side Out.
- The game is played to 11 points, however a team must win by 2 points.



Interested in joining our Club?
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